MPDYB Rules

5–6-Year-Old Coach Pitch League Rules

**Playing Field**

* The baseline shall be sixty feet (60’ feet)
* Bases youth league
* The pitcher’s mound will be set at a distance of 35’ (feet) from the point of home plate. The circle around the pitcher’s mound shall be a radius of 8’ (feet).

**Equipment**

* Baseball – Real Baseball, no rubber balls
* Bat – small or big barrel and should not exceed 2-5/8 inches in diameter
* Cleats or Athletic shoes NO metal cleats
* Helmets must be worn by batters, base runners, and on-deck batters.
* When needed (Tee) – adjustable, flexible tube on a moveable base

**The Game / General Information**

* Regulation game is 6 innings / one hour – whichever comes first. Finish the inning. Do not start a new inning with 10 minutes or less remaining. The time will start when the first pitch is thrown for every game except for the first game when the clock will start at the scheduled time.
* Fifteen (15) run lead will apply after 3 innings (2 and ½ if home team is winning)
* Ten (10) run lead will apply after 4 innings (3 and ½ if home team is winning)
* Coach/Pitcher may pitch from anywhere within the 8 foot circle. Coach must be in the circle not in front. Player must remain in circle either even or behind pitching rubber.
* Each batter gets 3 pitches then the ball will be placed on a tee until batted into play.
* First inning is 5 runs only per team. After first inning losing team can go up by 5 runs.
* There are no strikeouts or walks
* All players must remain inside dugout while waiting to bat except the on-deck batter.
* Base stealing is not permitted. The base runner must be in contact with the base at the time the ball is hit by the batter.
* The infield fly rule is not in effect.
* Coaches must pitch over handed. Once ball is put in play, coach needs to move to closest sideline out of play.
* If a batted ball hits the coach pitcher, play is dead, and no pitch declared.
* Participation RULE – Every player will play the field every inning. Extra players will play in the outfield .
* A set infield must be played with remaining players in outfield.
* Only one base per runner awarded on any overthrow to any base.
* OVERTHROW ON FIRST BASE, BASE RUNNER CANNOT ADVANCE PAST FIRST BASE. ADDITIONAL RUNNERS MAY ADVANCE ONE BASE.
* ONLY INFIELDERS CAN CALL TIME AND STOP PLAY. OUTFIELDERS MUST THROW THE BALL TO AN INFIELDER. INFIELDER MUST BE ON THE INFIELD AND IN FAIR TERRITORY.
* No bunting allowed
* 2 defensive coaches allowed behind outfield players to instruct, not to interfere with ball in play.